



**1 Crossland Ps,
Millersville, PA 17551
(717) 872-4500**



Senior Men's League

2019

Rules & Procedures

April 1, 2019

Crossgates Senior Men's League – Rules
April 1, 2019

- ❖ Every Thursday beginning April 4 thru October 31 (no minimum round requirement)
- ❖ 9:00 am shotgun start. (members will be notified of any change to this start on any given week)
- ❖ Minimum age is 60
- ❖ All play will be from the SR. Tees (with exceptions. See Handicap Rules)
- ❖ Weekly Food and Beverage specials: each week in our Restaurant

Costs:

1. \$5 (one time league fee). \$5 will be posted to your cumulative money list (see # 3 below).
2. \$33 to ride, no walking rate - not permitted (includes \$5 towards prize fund)
3. Cost includes \$5 for the prize \$ purse each week. The Pro Shop staff will maintain a yearly cumulative money list. You may redeem your one time league fee and / or winnings weekly, or you can allow them to accumulate as long as you wish, even from 1 year to the next. When you redeem your winnings, they will be paid in the form of Pro Shop credits.
4. All prize \$ will be issued to individuals, no team prize \$ will be issued, in the form of a Pro Shop credit. Pro Shop credits may be used toward greens fees, cart fees, range balls, or Pro Shop merchandise. They cannot be used for food and beverage items.

Pairing & Team Assignments:

We use one of 3 methods to accomplish the weekly pairing:

1. The 1st week of each month, we use the “Similar Handicap” pairing. Members with single handicaps will be paired together, those in the teens will be paired, etc. etc.
2. During the 2nd, 3rd and 4th weeks (of a 5 week month), we will use our “Standard” pairing process. That is, each team will consist of an A, B, C, & D player, based on handicaps. You could be an “A” one week and a “B” the next, depending on the number of players each week.
3. During the last week of each month, we will use the “Buddy” System for pairing. The Buddy system enables any member to request to play with any other member *regardless of handicap*. If you are interested in this pairing, please confirm with your buddy before you make the request to the committee. These “Buddy” pairings will be unchanged unless requested by the member. If a “Buddy” team does not make up a foursome, that group will be filled in by other members to make up foursomes.

Guest Policy: - Guests who are 60 or older, and not league members are permitted. The cost for a guest will be \$31, the normal senior rate. Guests are **not** eligible for prize \$. Members with guest(s) must have another member in their group, to be eligible for prize money.

Scramble Format – We will use a scramble format for all scramble rounds during the season. Those dates will be communicated to the membership before the start of the season. Teams will be assigned based on handicaps to “balance” the teams. Fees and prize money are as follows.

Fee: \$5.00 per member (no guests allowed)

Prize money: based on lowest net (% subject to change each scramble):

1. Lowest Net 50%
2. 2nd lowest Net 30%
3. 3rd lowest Net 20%

Weekly Playing Procedure:

1. Members who **intend to play** any given week **must** notify the league using **one of two** methods of notification. Either method must be completed by **5pm the Tuesday before Thursday play**. You can send an email to XSML@crossgatesgolf.com, with your **first and last name** to indicate your plan to play that week. Or, you can indicate your intention to play on the “**Monthly Playing Planner**” located in the Pro Shop. The “**Monthly Playing Planner**” report is kept in the Pro Shop to enable members to indicate their plans to play for up to one month. The report will have a column for each week of the month. Members should indicate their intent to play in the next or future weeks. Indicate **yes** or **no** for the following week, and you won’t need to send an email.

If you use both methods in the same week of play, the email will take precedence.

Note: Members who show up to play, but are not on the pairing list because they have not advised us in advance using one of the above notification methods, will be considered as a “**walk-in**” for that week. If you are a “**walk-in**” and:

- a. ...there are only foursomes, you **will not** be able to play in the league that week.
 - b. ...it is a scramble week, you **will not** be able to play in the league that week.
 - c. ...there are open threesomes, the league will do its best to pair you with an open threesome. However, you will be **ineligible for prize money** that week including Closest-to-the-Pin and any of the other league awards.
2. Members who will be bringing guests **must** send an email to XSML@crossgatesgolf.com by 5pm the Tuesday before Thursday play with the names and number of guests expected.

3. Pairing and teams will be accomplished randomly using one of the three methods mentioned above.
4. Each week the pairing list will be displayed in the pro shop. The starter will be provided with a copy, as well.
5. An XSML (Crossgates Senior Men's League) score card will be placed on the steering wheel of each cart required for the day. Teams should keep a 2nd score card for verification and validate the official score card before submitting to the Pro Shop at the end of the round. **All scores submitted to the Pro Shop are FINAL** – There will be no adjustments after the fact.
6. On the Thursday of play, members will; check the pairing list when they check in at the Pro shop to pay, indicate on the "Monthly Playing Planner" report if they will be playing the following week, and proceed to the cart and team they are assigned for the day, joining the 3 other members assigned to that hole.
7. Hole Assignment -Teams will be randomly assigned to holes as follows: All par 4 and par 5's will have 2 groups assigned (A&B). Par 3's will have 1 group (A) assigned. The teams will be assigned starting at the 18th hole and working backwards through the course to accommodate all members playing that week (e.g. 18A, 18B, 17A, 16A, 16B....). This procedure will be the norm. However, it may change on occasion at the discretion of Crossgate Management.
8. Before proceeding to the tee box of their assigned hole, each team should designate a "Team Captain", who will;
 - a. Circle his name on the XSML score card to indicate he is the "Team Captain".
 - b. Post *Starting* and *Ending* times on the XSML score card.
 - c. Enforce league rules and pace of play.
 - d. Keep official score on the XSML score card, sign, and turn it into the Pro Shop.
 - e. Keep two score cards. One official, one unofficial, and reconcile at the end of the round. All scores on the official XSML score card, submitted to the Pro Shop, are FINAL!

***Handicaps:**

1. **Initial Handicap:**

New members, and returning members with less than 3 rounds in the previous season, will not be eligible for prize money, including Closest-to-the-Pin, nor will they be allowed to play in any league scrambles until they've played 3 league rounds in the same season. You will be given a handicap of 99 (to indicate you are pending a league handicap) until you've played 3 rounds. After playing 3 rounds; you will be given a league handicap, you will be eligible for prize money, including Closest-to-the-Pin, you may play in any league scramble, and your handicap will be adjusted throughout the season based on our handicap rules.

Returning members with more than 3 rounds in the previous season will be given their ending handicap from the previous season.

2. Your handicap for your **4th & 5th rounds** will be the average of your first 3 scores, -72.
3. Your handicap for all rounds **after your 5th** will be the average of your last 5 scores, -72.

***Note on our handicapping:** Many of our rules are designed to avoid slow play - e.g.:

- All play from gold tees. Members with Handicaps of 32 or higher can optionally play from the red tees. This applies to par 4's and 5's only. Par 3's must be played from the gold tees by all players. This rule applies to all rounds, including scrambles.
- Hit No provisional balls.
- You may "stir" your ball within the length of a scorecard.
- **Triple Bogey is the max score** on any given hole. If you're not in the hole after 6 strokes on a par 3, 7 on a par 4, or 8 on a par 5, pick up the ball and take a max score!

Because of these liberal rules, members *should not* use the Crossgates Senior Men's League handicap for any play that requires a USGA handicap. Your Crossgates Senior Men's League handicap is a good measure of your skill level, but should not be used as an "Official" USGA handicap. If you have any questions on this, please call the Pro Shop (717) 872-4500.

We apply the ***Equitable Stroke Control*** to maintain valid handicaps.

Equitable Stroke Control (for H'Cap-not Prize \$)

<u>Handicap</u>	<u>Maximum on any hole</u>
9 or less	Double Bogey
10 thru 19	7
20 thru 29	8
30 thru 39	9
40 or more	10

Scoring:

1. Post *Actual* Scores on every hole. However, there is a "Cap" of **Triple Bogey** on any given hole. If you're not in the hole after 6 strokes on a par 3, 7 on a par 4, or 8 on a par 5, pick up the ball and take the max score!
2. All scores posted to the "official" score card and turned into the Pro-Shop at the end of the round are "final". No adjustments will be made once turned into the Pro-Shop. It is incumbent upon all members to ensure their scores are accurate and verified **before** being submitted to the Pro-Shop. It is the reason we ask all teams to use two scores cards; one "official" and one for verification.
3. For prize money, all scoring will be NET, determined by your handicap, each week.
4. Please post **Starting** and **Ending** times on the score card so we can monitor playing times.

*The scores turned in by the members will be verified by two committee members. Adjustments to handicaps, based on above rules, will not exceed **36** points in any given week.*

Prize Money:

1. The purse for each week will be \$5.00 x number of playing members (no guests or members with handicaps of 99 can participate in Prize Money).
2. The total purse will be divided into 2 OR MORE flights depending on the number of players. The flights will be established based on handicaps (High & Low).
3. Guidelines for the distribution of Prize money for each of the **ABCD Flights** are as follows:
 - a. 1st Place = 30 % of that flights total
 - b. 2nd Place = 25 % of that flights total
 - c. 3rd Place = 20 % of that flights total
 - d. 4th Place = 15 % of that flights total
 - e. 5th Place = 10 % of that flights total
4. Gross and Net Winners in the A Flight - In 2019, we will experiment with handing out Gross prizes in the A Flight during similar handicap weeks (once a month).

The prize money will be split evenly between Gross and Net in the A Flight only. Players cannot win gross and net. Players can only win once per week. The committee will give the player the most beneficial result, either gross or net.

Example:

15 Players in the A Flight

15 Players x \$5 = \$75.00

\$5 taken out for CTP prizes.

Total Prize Pool is now = \$70.00

The \$70 in the prize pool will be split in half - \$35 for Gross and \$35 for Net.

In this example the payout for each division (gross and net) will be:

1st Place = 50% of the prize pool (\$17.50)

2nd Place = 30% of the prize pool (\$10.50)

3rd Place = 20% of the prize pool (\$7.00)

5. **Two Closest to the Pin awards** per week. Each week, the League will use a portion of the prize money pool for any given week to be paid out as a reward for the member(s) who is "Closest-to-the-Pin" on the two par 3's designated by the league for that week. The prize will be \$10 for each of the two CTP par 3's. The same member can win both CTP's if he is that lucky. This rule is in effect for all weeks of play including league scrambles. You must complete the round in order to collect a Closest-to-the-Pin reward.

6. PRIZE MONEY Ties: Ties will be distributed at the discretion of the committee members based on varying circumstances.
7. Prize money for each week's winnings (and the season accumulative) will be posted to the Crossgates website at www.crossgatesgolf.com , by noon the Friday following Thursday play.

Other Membership Benefits:

1. Any Senior League Member who scores a hole-in-one will receive a *Free Round of Golf*.
2. Any Senior League Member who plays **85%** of the Senior League rounds in a single Senior League season will receive a *Free Round of Golf* (excludes rainouts; includes scrambles).
3. Any Senior League Member with a Gross Score equal to, or lower than his age will receive a *Free Round of Golf*, one per season.
4. Once a month we will randomly select a member's birthday (from all 12 months, not just that month) and celebrate his birthday with a *Free Round of Golf*. To be eligible, we must have your date-of-birth on file and you must have played 50% of the season to-date rounds.
5. Any member who sponsors a *New Member* will receive *Free Round of Golf* when the *New Member* has played 10 rounds of golf with the Senior League. The new member *must* indicate your name on his application for you to be eligible. (Note: the 10 rounds must be played in a single season).
6. At season's end the league will award a *Free Round of Golf* to members who achieve the following during the season:
 - ***League's Lowest Gross***
 - ***League's Lowest Net***
 - ***League's Low Average Gross***
 - ***League's Low Average Net***
 - ***League's Most Improved Player***

Note: The member must have played 50% of the season's rounds, and had a league handicap going into the season, in order to be eligible for any of the above awards. None of the "Free Rounds of Golf" mentioned above may be used for a round with the Senior Men's League.

Other Rules and suggestions:

1. Have fun!
2. NO MULLIGANS / NO GIMMES (**putt everything out!**)

3. If you're not in the hole after 6 strokes on a par 3, 7 on a par 4, or 8 on a par 5, pick up the ball and take a max score!
4. You may "stir" your ball within the length of a scorecard, in the fairway and the rough, *but not in the sand*, or to the point where you receive an unfair advantage- if your ball is behind a tree, keep it behind a tree! If the ball is moved to get relief from the object - add one penalty stroke.
5. **Play READY golf** on all tees and greens - hit when you are ready.
6. The drop area for a ball hit into the water on hole #17 is the red tee box. There is a one stroke penalty and you will hit your third shot from the drop area.

7. Hit No provisional balls when a player hits a ball OB or the ball is lost:

- a. This rule allows the player to drop in a large area between the point where the ball is estimated to have come to rest or gone out of bounds and the edge of the fairway of the hole being played that is **not nearer the hole**.
- b. The player gets **two penalty strokes** when using this relief option. This means that the relief is comparable to what could have been achieved if the player had taken stroke-and-distance relief.
- c. For **two penalty strokes**, the player may take relief by **dropping** the ball in the *relief area*:
- d. Play white stakes as Red.

8. *Slow Play – Measures to minimize slow play:*
 - a) Keep pace with the group in front of you.
 - b) Clear the green as quickly as possible.
 - c) Put clubs away, and tally the score at the next tee.
 - d) When at the next tee and green, play "ready golf" and "ready putting". In other words, always play "Ready Golf".
 - e) Use "Leaf Rule" when ball is lost in heavy leaves in the field of play. The leaf rule means that if you cannot find your ball due to all the leaves, you may drop a ball with NO penalty stroke. The **"Leaf Rule" only applies if the Pro Shop announces the rule in effect on that week of play, and all in your foursome agree whether or not the Leaf Rule should apply on any given shot.**
 - f) On those days we are required to stay on the cart path, determine the club(s) you will need before going to the ball. Do not go to the ball, and determine what club you will need, then return to the cart for a club.
9. In the event of rain or other foul weather (except if Pro Shop stops play), members may decide to stop at any place on the course before the end, but **will forfeit** the monies they put into the prize pot.... Groups that finish will be eligible for prize monies based on *Crossgates Senior Men's League Prize distribution Rules and Weather rule* below.
10. To offer some **guidelines** to the lucky golfer who scores a hole-in-one, the other players in the foursome should buy a drink for the person scoring the hole-in-one. This guideline was

recommended by the members responding to the 2015 survey. This is a suggestion only. Members can do as they wish.

11. All disputes will be settled by the League Committee.

Weather:

- In order to be an *official* league round (prize money, handicaps, etc.), 50% of those who signed up to play, must show up to play.
- If the weather conditions change after the round has started but play is not stopped by a Crossgates authorized representative, you must complete the round in order to be eligible for that week's prize money (including "Closest to the Pin"). The exception to this is if the majority of that week's playing members stop playing due to the weather conditions, in which case, that week's \$5 prize money will be added back to each players account. Rainchecks will only be issued if play is stopped by an authorized Crossgates representative after play has already begun, due to unsafe or unplayable conditions.

Season End Social for Crossgates Senior Men's League

Based on the feedback from our 2018 survey, the committee has decided to conduct a season end social. Details of the event will be communicated near the end of the season.

League Committee & Officers:

Chris Martin - President & General Manager
Jason Przystup, Director of Golf & Treasurer
Tony Mann - Membership, Handicaps, Pairing
Gene Wise - Statistics, Scrambles, Special Events

Contact Information / Sign Up: Crossgates Pro Shop 717-872-4500

1. Chris Martin, General Manager, ckmartin@crossgatesgolf.com
2. Jason Przystup, Director of Golf, jprzystup@crossgatesgolf.com
3. League Committee, XXML@crossgatesgolf.com